

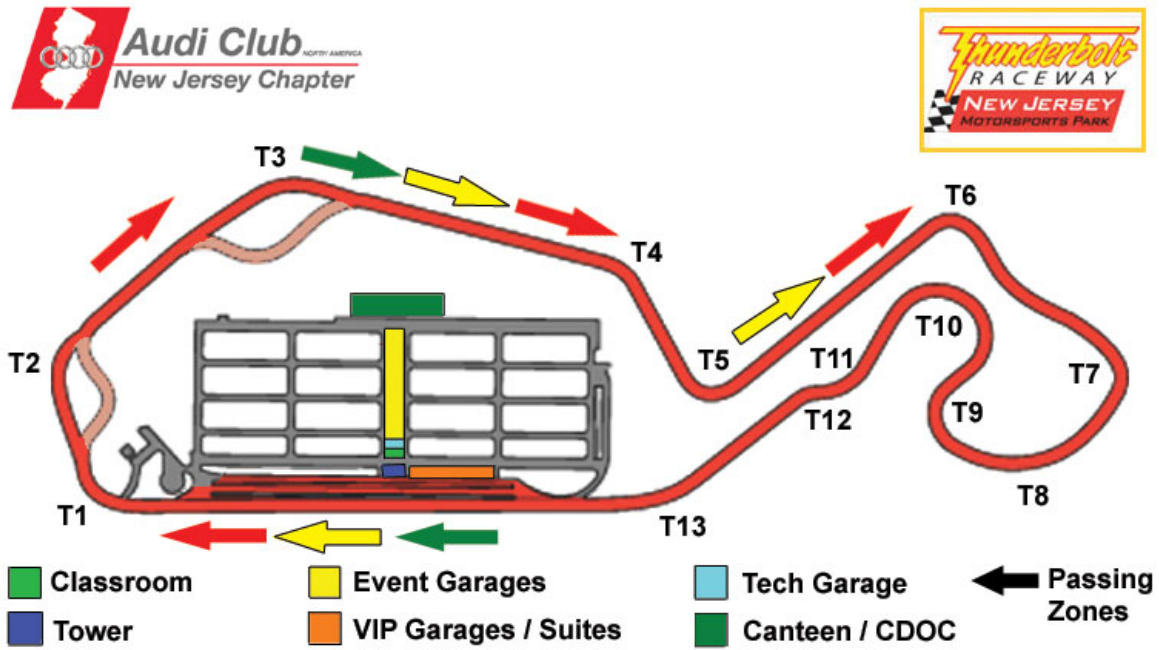


2009 SPRING DRIVING SCHOOL & SAFETY SEMINAR

MAY 16 & 17, 2009





TRACK & PADDOCK AREA MAP



STAGING AREA



EVENT SCHEDULE

Time		Event	Location
 			
2009 NJ Motorsports Park Driving School & Safety Seminar			
Friday, May 15, 2009			
5:00 PM	8:00 PM	Tech Inspection & Registration	Country Inn By Carlson Millville Lobby
5:30 PM	6:30 PM	Trailer Drop offs	NJ Motorsports Park
7:00 PM	8:00 PM	Instructor's Meeting	Country Inn - Breakfast Room
8:00 PM	9:00 PM	Student & Instructor Meet & Greet	Country Inn - Lobby
Saturday, May 16, 2009			
7:00 AM		Track Gates Open	NJ Motorsports Park
7:15 AM	8:00 AM	Last call Tech Inspection	Event Garage
8:00 AM	8:30 AM	Driver's Meeting	Event Garage Classroom
8:30 AM	5:30 PM	Driving School	NJ Motorsports Park
6:30 PM	9:30 PM	Banquet	The Heritage House at Wheaton Village
Sunday, May 17, 2009			
7:00 AM		Track Gates Open	NJ Motorsports Park
8:00 AM	8:30 AM	Driver's Meeting	Event Garage Classroom
8:30 AM	5:30 PM	Driving School	NJ Motorsports Park

RUN GROUPS

There are 3 Student Groups and 2 Instructor Groups. Participants are assigned to a group based primarily on their experience participating in ACNA driving schools. Occasionally due to the skill level of the attendees, you may be assigned above or below your ideal group in order to maintain a close distribution of students in each run group. We ask for you to adhere to the limitations of the group you are assigned to. If you do not feel comfortable in the assigned group, please discuss this with your instructor.

Run Group	Participant	Passing Zones	Solo Sign-off Rules	Tires
Green	Novice & 1 st time Students	Front Straight (T13-T1)& Back Straight (T3-T4)	No Solo sign-off	DOT Street Tires
Yellow	Intermediate Students	Additionally to Green: + Straight between T5 & T6	No Solo sign-off on 1 st day	“R-Compound” DOT approved with prior approval only
Red	Advanced Students	Same as Yellow and Green + Straight between T2 & T3	Solo sign-off after at least one or two sessions.	“R-Compound” DOT approved allowed
Black & White	Instructors	Any straight away	N/A	All types allowed

**** NOTE **** – Solo sign-off rules may be changed at the Chief Instructor or event coordinators discretion due to weather conditions or other safety concerns. Solo status may also be REVOKED for one or more sessions at the discretion of the Chief Instructor.

NJ MOTORSPORT PARK FACILITY RULES

The following rules are directly imposed on us by the track management. Failure to comply jeopardizes our ability to plan future events at this facility. Please abide by these regulations regardless of your objections to them. Any fines imposed by the track to ACNA will be directly imposed to those responsible.

- **Race Track Regulations** – All participants must comply with **Chapter 62 of the State of New Jersey Motor Vehicle Racetrack Regulations**. Copies of Chapter 62 are available for download from www.njmp.com. If you need a hard copy, please contact the NJMP administration office at 856-327-8000.
- **Gate Hours** – The main gate is generally open from 7:00 a.m. - 7:00 p.m. unless other advance arrangements are made. No one will be permitted access to the facility 30 minutes prior to the gate closing to ensure that NJMP staff can secure the facility at the appointed closing time.
- **Trailer Drops** – Trailer drops are typically allowed from 5:30-6:30 p.m., but there are occasions when this is not possible due to events taking place at the facility. You must contact your series or group administration to determine if trailer drops will be allowed, and if so, at what times.
- **Speed Limits** – Speed limit in the paddock is 15 mph. Speed limit on access roads is 25 mph. Do not test vehicles or bed brakes on infield roads. For non-racing events, the pit lane speed limit is 20 mph.
- **Asphalt** – Do not pound stakes or make any holes in any asphalt surface. Do not paint any asphalt surface. Offenders will be held liable for all damages and may be ejected. Do not paddock on paved areas. Do not fuel cars on paved areas, except as permitted on pit road during racing competition. Any fuel spills on pit road must be immediately diluted with Cold Fire. If you must temporarily jack a vehicle on asphalt, you must have metal or wood under the jack and jack stands. NO EXCEPTIONS!
- **Disposal of Waste Fluid and Environmental Debris** – Use of the waste receptacles is mandatory for used oil, antifreeze, brake fluid, and other polluting material. Spillage will not be tolerated and may result in ejection from the facility. You must remove all used tires, batteries and unwanted parts. Environmental debris left behind will result in fines.
- **Dispensing Race Fuels** – State law requires that only a NJMP fuel attendant dispense race fuels from the fuel station. Participants are prohibited from dispensing race fuels themselves and must wait for a NJMP Fuel Attendant to dispense fuels.
- **Fences** – Do not climb fences or enter areas behind spectator fences without obtaining permission from NJMP security or emergency personnel. Proper credentials must be shown by anyone entering the pit area.
- **Showers** – The showers are located on the facilities map. Please do not waste water in any way.
- **Camping** – Camping is not permitted.
- **Power** – There are limited electrical power outlets available in the paddock and VIP RV parking areas. NJMP personnel will collect the current NJMP fee from you for any power use.
- **Cars & Motorcycles** – No one under 18 years of age may operate a car or motorcycle anywhere on NJMP premises, without NJMP's prior written approval. In addition, anyone operating a car or motorcycle must have a valid operator's license and liability insurance, as required by New Jersey law. Helmets will be required outside the paddock areas. The paddock area ends at the up ramps to the infield access bridge.

- **Noise** – Un-muffled engines must not be run between 8:00 p.m. and 8:00 a.m.
- **Firearms and Fireworks** – Firearms and fireworks are prohibited anywhere on the grounds.
- **Personal Paddock Vehicles (PPVs)** - The use of non-golf cart PPVs such as golf carts, ATVs, etc., is allowed in the track paddocks only. Operators of all motorized PPVs must register their PPV with NJMP, and the NJMP supplied PPV sticker must be displayed on the PPV at all times in a prominent location. PPV stickers can be purchased at registration. Common sense and care must be applied to the use of PPVs. Persons under the age of 17 may not operate motorized PPVs. Personal powered vehicles, including skates, skateboards, razors and similar devices, are **NOT** permitted in the paddock. With the exception of golf karts, all motorized vehicles driven outside of the paddock must be street legal, tagged, registered, and insured. Motorized “mini-bikes” with a 14” wheel size or smaller are strictly prohibited anywhere on NJMP property.
- **Alcohol** – You may not bring alcoholic beverages into any paddock area.
- **Drugs** – Illegal drugs are strictly prohibited at NJMP.
- **Food Service** – Ovations Food Service is the sole provider for on-site concessions and hospitality (catering) at NJMP.
- **Children** – A responsible adult must closely supervise all children under 17 years of age. No unsupervised children are permitted in the race control buildings.
- **Music** – Please, do not play loud music. Be considerate of those around you.
- **Pit Wall** – Standing on pit wall or applying tape to the pit wall without permission is prohibited.
- **Campfires** – Campfires/Ground fires are not allowed.
- **Track Closed** – Unless otherwise posting in the event schedule, the race course will close from 5:30 p.m. to 8:00 a.m. to all motorized traffic except facility personnel.
- **New Jersey State Law prohibits smoking in public buildings** – Smoking is also not permitted in the hot pits, anywhere that fuel is being dispensed as well as in any facility building or garage.
- **Stairs** – No running on the stairs.
- **Paddock Speed** – The paddock maximum speed is 5 mph.
- **Pit Lane Speed** – The pit lane maximum speed is 20 mph.

GENERAL RULES & REMINDERS

- **1st Lap Out** – Each session the first lap or two will be run under full course caution to allow your tires, brakes, engine and driver to warm up and prepare for the session. Ensure you know the location of every flag station.
- **Car Prep** – Clean out your car of all loose items before entering the pits each day. Check the door pockets, glove box, seat backs, armrest, trunk and any other space which could be hiding an object. If you can remove it like a radar detector, please do so. Remove lug nut covers and floor mats as well.
- **Check List** – Before every session, ensure your lug nuts are properly tightened to the appropriate torque spec. If you do not have a torque stick, just ask around. Visually inspect your wheels, tires and brake pads and rotors for wear. Check your car for coolant, oil, gas and that nothing is leaking before leaving the paddock.
- **Classroom** – Classroom sessions are mandatory. If you have an extenuating circumstance, please notify your group's lead instructor PRIOR to the classroom session. See the information desk for help finding them.
- **Clothing** – Long sleeved cotton shirts and pants must be worn for safety reasons. Light weight, smooth-soled footwear with socks. No open sandals. Be prepared for inclement weather (but pray for good weather) and do not bring red or yellow rain suits or umbrellas. They could be mistaken for a flag.
- **Cool Down Lap** – The last lap of every session should be used to allow your car to cool down. Slow down to highway speeds on straights and take each corner such that you use the brakes as little as possible. When parking after your session, do not use the hand brake as it is likely to seize due to heat. Check your tire pressures along with the tire wear and make adjustments. Instructors and fellow students can help you through this process.
- **Helmets** - Your helmet MUST say on it: SA2000, SA2005, M2000, or M2005. Helmets must always been worn when entering the pits and on track. If you included payment for the helmet rental on your application we will have a group of nice open faced SA2005 helmets to rent, in a variety of sizes. Preference will be given to novice drivers when it comes to helmet assignment and we may have to have people share if there is over demand for one particular size.
- **Numbers** – Make sure that your numbers provided in your packet are securely affixed to your rear windows on both sides of the car.
- **Passengers** – No passengers are allowed on track except for instructors in student cars
- **Pets** – No pets are allowed in the paddock, buildings or on track. They love the straights but the corners make them nauseous.
- **Stickers (Tech / Run Group / Solo / Classroom)** – Affix to the outside of your windshield in the top driver's side corner out of your line of sight. The Tech sticker should be in the corner, with the run group sticker immediately below it. Solo stickers should be placed next to the tech sticker and classroom stickers next to the run group sticker.
- **Staging** – When called, make your way to the designated staging area. If you are waiting for your instructor, arrange for a meeting place where cars can easily get past you to stage.
- **Last call Tech Inspection** – Will be held in the Event Garage closest to the classroom on the first morning as listed in the schedule above. Please enter from the side facing the entrance bridge. You only need go through this if you have not done so on the day before.

- **Video Cameras** – Cameras are permitted provided they are securely mounted to the vehicle and do not hinder your ability to see the road and your mirrors.
- **Windows** – All drivers' windows are to remain down when on track. If you have an instructor in the car, theirs must also be down as well. If it is raining, be prepared for your car to get a little wet. Rear windows and the sunroof should remain closed at all times.

INSTRUCTOR ASSIGNMENTS



We try to assign instructors to students based on their experience with the type of car the student is driving. Whenever possible we try to have students and instructors driving the same model or type of car, although this is never completely possible for all pairs of students and instructors. Regardless of the car your instructor is driving, they will still be able to provide valuable pointers and guidance.

Remember communication needs to be two ways, so if you don't understand something, ask!

Occasionally the pairings between students and instructors do not work out as we hoped. If you have a problem with your student or instructor which cannot be resolved with first talking to them, please see the Chief Instructor to discuss your concerns.

PASSING RULES

All passing on track is done through a system of visual signals between the driver being overtaken and the one passing. For this event we will be using turn signals as the primary means of signaling. One signal must be given for EACH CAR being allowed to pass. Cars without turn signals must use the traditional system of point-byes using a hand signal from the driver.

← Pass Left	Pass Right →
	
<p>New: Left Blinker Traditional: Point straight out to the left</p>	<p>New: Right Blinker Traditional: Point over the hood of the car to the right side</p>

Driver Being Passed – You were caught, it's ok. There's no money at stake and there's no finishing positions. They might have a 400hp engine in that old clunker or they might be faster around the turns. The only way to find out is to let them by. They'll be very happy with you after the run is over and you'll have the opportunity to learn where you can be faster. Everyone wins, believe us. If you don't, be prepared to have someone explain it to you in pit lane for the remainder of your session.

1. Once the car is comfortably settled following the completion of the turn, provide the point-bye to the appropriate side for that passing zone.
2. As the car moves off line and is completely along side of you, SLIGHTLY lift off the throttle enough so they can comfortably complete the pass prior to the next turn.

Driver Passing – It is YOUR responsibility to move off line and safely execute the pass in time. If there's any doubt about your ability to complete the pass in time, wait for the next passing zone. Do not pass without a clear passing signal or you will be black flagged. If a train forms, pull into the pits and allow it get far enough ahead such that you can enjoy your time on track.

1. As you approach the car ahead, do not anticipate the pass by driving in their blind spot or pulling too close to them.
2. Check your mirrors before pulling off line and look up track to ensure your path is clear and that you have sufficient time and distance to complete the pass.

FLAGS & THEIR MEANINGS



Yellow flag - Caution, no passing.

- Waving yellow flag - caution immediate danger, slow down, no passing.



Red flag – Check your mirrors and all vehicles shall come to a controlled stop, off the race line within site of the next flag station. The flagmen shall direct the vehicles when and how to resume.



White flag - Slow vehicles on the track. It DOES NOT mean the last lap of a race.



Yellow and red stripe flag “Debris Flag” - Oil, or debris on the track on the race line.



Black flag with Orange Circle flag “Meatball flag”- Mechanical problem with the vehicle to which the flag is pointed to. Vehicle must pit immediately and go to pit lane.



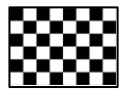
Black flag - Vehicle to which the flag is pointed must proceed immediately to pit lane.



Green flag - Track is clear and vehicles may proceed at speed.



Blue with Yellow diagonal Stripe flag “Passing Flag” – Faster traffic is behind. Check your mirrors for faster traffic and allow a pass at the next approved passing zone.



Checkered Flag – End of session. Proceed back to pit lane at highway speeds (50 – 65 mph on straights) and try to use your brakes as little as possible to allow them to cool.